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A Deep Learning Approach to Network Intrusion Detection Using Deep Autoencoder

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ABSTRACT

The security of computer networks is critical for network intrusion detection systems (NIDS). However, concerns exist about the suitability and sustainable development of current approaches in light of modern networks. Such concerns are particularly related to increasing levels of human interaction required and decreased detection accuracy. These concerns are also highlighted. This post presents a modern intrusion prevention deep learning methodology. For unattended function instruction, we clarify our proposed Symmetric Deep Autoencoder (SDAE). Also, we are proposing our latest deep research classification model developed with stacked SDAEs. The classification proposed by the Network Security Laboratory-Knowledge Discovery in Databases (NSL-KDD) and Canadian Institute for Cybersecurity -Intrusion Detection System (CICIDS 2017) data sets was implemented in Tensor Flow, a Graphics Procedure Unit (GPU) enabled and evaluated. We implemented and tested our experiment with different batch sizes using Adam optimizer. Promising findings from our model have been achieved so far, which demonstrates improvements over current solutions and the subsequent improvement for use in advanced NIDS.

1. INTRODUCTION

A reliable and efficient network intrusion prevention program is a big problem for network protection. While NIDS technology has made considerable strides, in comparison to anomaly detection strategies, most of the approaches still work with less efficient signature-based technologies. There are several explanations why we fail to move, including the high error rate, accurate training data complexity, reliability of training data, and system behavioral dynamics. The present scenario is going to contribute to an inefficient and unreliable identification by depending on these techniques. The basic features of this problem include the creation of a generally recognized anomaly detection methodology that can solve shortcomings created by the continuing improvements in digital networks.

The use of machine learning, as well as low-level learning methods such as Naive Bayes, Decision Trees, and Support Vector Machinery (SVM) [1], have been a major focus of NIDS research in recent years.

The vast variety of networking and network innovations that have transformed our everyday lives is expected to bring about 50 billion users to the Internet by 2020. For virtually all activities such as internet shopping, finance, business, and email services, these tools are utilized worldwide. Although the benefits of new developments have improved our lives and transformed the environment, the protection of knowledge remains a major concern. Organizations need to provide Internet users, including the customers and staff of organizations, with secure communication channels and detect unlawful activities. Network Intrusion Detection Systems (NIDS), in contrast with other traditional network defense

technology such as firewall devices, are currently offering a better approach for the security question. NIDS lets network managers track threats, bugs, and breaches within the network of an organization. The two forms of NIDS are NIDS (SNIDS)-based signature and NIDS (AD-NIDS)-based anomaly. In SNIDS, the system detects attacks by preinstalled rules for NIDS attacks. Data traffic is compared to an updated attack log file to detect network activity violations.

2. BACKGROUND

We should include context details to explain our motives and the ideas behind the model presented in this paper in this section.

2.1 NIDS challenge

With the purposes of protection, forensics, and anomaly detection, network surveillance has been used extensively. A recent development, however, has created several new hurdles to NIDS.

2.1.1 Size

Continues to increase the amount of data collected as well as flowing across networks [2]. The total volume of data is expected to hit 45 ZB by 2020 [3]. As a consequence, new networks have significantly expanded their transmission ability to support the influx of transmission. Most new conduit networks now run at 100 Gigabits per second (Gbps) and higher networking rates. A link of 100Gbps can handle 148,810,534 packets per second to make this context possible [4]. Therefore,

a NIDS should be able to complete a packet analysis within 6.72 ns if its operation is at drill speed. It is also difficult to provide NIDS at such a speed and ensure satisfactory levels of accuracy, and efficiency.

2.1.2 Accuracy

Existing techniques cannot be relied on to preserve the aforementioned levels of accuracy. To provide a more holistic and accurate picture, greater granularity, depth, and contextual understanding are necessary. Sadly, this includes the various cost of financing, computing, and time.

2.1.3 Complexity

The amount of different or unique protocols used in digital networks has grown in recent years. The amount of network and/or Web access equipment may be related in half. As a result, differentiation between normal and abnormal traffic and behaviors is becoming increasingly difficult.

2.1.4 Dynamics

The action is complex and challenging to forecast due to the variety and versatility of digital networks. This, in turn, leads to problems with a reliable standard of behavior. There are also questions concerning the lifecycle of learning styles.

2.1.5 Low-frequency assaults

Such forms of threats also disrupted prior methods for anomaly identification, including artificial intelligence. The issue arises from imbalances in the training data collection. In the case of these low-frequency attacks, NIDS has lower detection precision.

2.1.6 Adaptability

New networks have implemented various modern innovations to reduce their dependence on outdated technology and types of management. Dynamic technologies like containerization, virtualization, and software-defined networks are therefore more widely used. NIDS will be prepared to respond to the usage and side effects of these technologies.

2.2 Deep learning

The specialized area of machine learning is Deep Learning, which encourages machine learning similar to artificial intelligence. This allows dynamic interactions and principles to be modeled [5] with several layers. Supervised and unattended learning algorithms help to create higher abstraction rates, which are described using low-level performance characteristics [6].

2.2.1 Autoencoder

Autoencoders, which are used in our proposed solutions, are a common tool commonly used in deep learning science. A neural network extraction algorithm, which learns the best necessary parameters to rebuild its output as close as possible to your input, is an autoencoder. The ability to generalize more powerfully than the Principles Competitor Analysis (PCA) is one of its desirable characteristics.

The recall is used and target values are specified for inputs. In other words, it tries to know the role of identity. The input layer, the output layer, and the secret automotive encoder layer typically have the same input layer. The secret layer is typically smaller than the input. Some researchers use the

auto-encoder as a non-linear transformation to investigate fascinating data structures to establish more network constraints and equate findings with pica (linear transformation). This approach is the foundation of the decoder paradigms of the encoder. The input is transformed first and then expanded to replicate the initial data (decoder). The code is given next to the very non-linear input model when you learn the sheet. The following is given. In this model, the dimension of the data entry is the. Because of this, the cornerstone of the deep self-encoder structure is a special layer called an implementation layer [6]. This data layer is used for grouping or mixing purposes in a stacked autoencoder as a compact vector [7]. A low-dimensional version (called coding) of high-dimensional data is generated using the secret layer. The autoencoder must obtain the most important aspects of data flow through this dimension. The data function generated by the autoencoder [8] provides a better summary of the data points in an ideal scenario than the raw information.

2.2.2 Stacked autoencoder

A deep self coding system, unlike a simple autoencoder, has two symmetrical deep creaming networks that have 4 or 5 superficial layers of coding and the second series of 4 or 5 decoding layers. A deep research algorithm has been developed that transforms high-dimensional figures into small-dimensional figures via a deep self-coder using Hinton and Salacukhudinov [9]. Deep knowledge of automatic encoders can be expanded by using a technique called the stacked automatically encoder like the masked layers and several hidden levels of scope. This increased scope decreases cost estimates and the quantity of relevant training information and increases accuracy. The performance is the entry-level of every secret layer that is a step by step higher. Therefore, the raw input typically displays the first sheet of a stacked car encoder key characteristics. The second layer normally learns the second-order characteristics related to patterns on the firstorder properties. Later, higher layers know higher functionality. The picture of a stacked self-encoder is an illustrative example. 2. The super-script numbers show here the name of the hidden layer, while the number of subscriptions indicates the dimension of the layer.

3. EXISTING WORK

Zhao et al. [2] submitted an up-to-date computer-safety survey of deep learning technology. They compared conventional computer-learning approaches experimentally with four new methods of deep learning (self-encoders, Boltzmann's small system, convolutional neural network (CNN), and recurrent neural network (RNN)). Their research suggested that revolutionary forms of learning have better consistency than conventional approaches.

Intrusion detection of the network has become the most important part of information security defense network infrastructure. A selection of algorithms is used to identify and distinguish irregularity or assault in NIDS traffic networks, such as a Decision Tree [10], K-nearest neighbor (K-NN) [11], the naive Bayes Network [12], SOM [13], and SVM Network (ANN).

SVM is more efficient than traditional machine learning classification methods [14, 15]. Kim et al.'s job [16] specifically targeted at ongoing and advanced threats. We suggest a robust neural network (DNN) utilizing 100 secret

computers, together with the right linear unit activation feature and the ADAM optimizer. They have been built on Tensor Flow's GPU and tested by the KDD. To enhance potential security, the writers reported an overall precision rating of 99 percent. RNN and Large short-term memory (LSTM) models described them.

The research proposed was carried out by analyzing the output of SVM and ANN on the KDD CUP 99 dataset [17]. The findings indicate that SVM experiments are equal to ANN. Consider the Classification and Regression Tree (CART) SVM, naive bayed, logistic regression, decision tree (DT), and KDD CUP 99 data collection of invasive prediction classifications [18]. The tests demonstrated that SVM 's characteristics are distinct.

Unattended methods to research traditional network flow simulation have been brought forward by Cordero etc. [19]. We use the terms RNN, autoencoder, and drop-out. The quality of the procedure you are proposing is not obvious. Via their Fuzziness approach, the authors have established a new perspective focused on intrusion detection semi-monitored research [20]. This approach is based on a random neural weight network and plays a significant part in NIDS diagnosis since computation costs are minimized. The assessment of this model using the NSL-KDD data set was performed, but only binary tasks were examined.

The way network flow data was tracked is also suggested by Tang et al. [20]. There were no specific algorithms in the study, but the NSL-KDD dataset evaluation was 75.75 percent reliable with 6 primary features reported by the publishers. In many unattended training algorithms, SVM, and neural network (NN) was combined to improve the performance of intrusion detectives [21]. To choose the features and SVM or NN for classification, the authors developed, applied, and tested a variety of hybrid models utilizing key parameter analysis (PCA) and GFR gradual reduction. The findings have shown, in terms of preparation and test time, hybrid models are capable of accurately detecting established and unknown threats, and the PCA and GFR classification approaches are expensive to quantify.

The authors have suggested an integral component of a wired or wireless network service for network intrusion detection device (NIDS) for both external and internal assaults [22]. NIDS tracks network-based threats such as malware assaults by Denial of Service (DoS), ransomware spread, and device intrusions.

LSTM is a useful tool for classifying and detecting documented and unknown intrusions [23]. In this review, they suggested a fundamental learning approach to IDS construction. The authors used LSTM RNNs and used NSL-KDD to train the pattern. Despite restricted computational power, the new model has achieved greater accuracy.

4. PROPOSED METHODOLOGY

The proposed architecture indicates the strategies suggested for our experiment. We call to train and testing data sets. The training data collection is marked as friendly or focused for all rows and labels all rows as neutral or an assault form. Then we will apply standardization to this knowledge. After normalization, we educated the data using deep learning methods. We have used standardization for the test data collection and presented these structured data to the IDS model

that detects the attack. The proposed architecture is described in Figure 1.

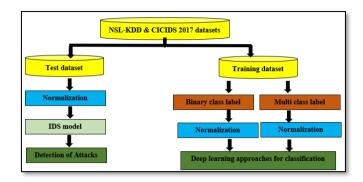


Figure 1. The proposed NIDS architecture

5. RESULTS AND DISCUSSION

Similar to other current deep learning work, Tensor Flow was used to apply our proposed classification algorithm. All our reviews were conducted on Google co laboratory with 13 GB RAM with the GPU-enabled Tensor Flow. We also used the CICIDS and the NSL-KDD datasets to perform our assessments. These two datasets are called landmarks of NIDS science. The usage of such datasets also allows assessing current approaches and studies.

Throughout this portion, we will use the following metrics: False Positive (FP): Standard data falsely marked as an assault.

True Positive (TP): Attack data properly classified as an assault.

False Negative (FN): Wrongly counted as usual attack results.

True Negative (TN): Normal data correctly categorized as normal. We will use the mentioned measures to assess our proposed solution's performance: The description of performance metrics is shown in Table 1.

Table 1. The performance metrics used

35		
Metric	Description	Formula
	The exactness tests the	
ACC	percentage of the overall	TP + TN
ACC	amount of false type wrong	$\overline{TP + TN + FP + FN}$
	description.	
	Precision tests the right	
PR	number of classifications	TP
PK	penalized by the sum of false	$\overline{TP + FP}$
	classifications.	
	The recall measures the right	
	amount of penalized	TP
RE	classifications	
	The number of submissions	TP + FN
	missing.	
	The false alarm wrongly tests	
FA	the ratio of positive	FP
ľA	occurrences categorized as	$\overline{FP + TN}$
	malevolent.	
	The F-score tests the	
	harmonic mean of precision	Pracision * Pacall
FS	and recall which serves as an	$2 * \frac{Precision * Recall}{Precision + Recall}$
	efficiency measurement	Precision + Kecall
	derived.	

5.1 Datasets

The NSL-KDD and CICDS2017 contrasts are included in this article. For IDS research both natural and abnormal partnerships were widely used.

NSL-KDD: The more recent NSL-KDD dataset [24] developed by Patil and Srikanth Yadav [25] to solve KDD 99 data collection problems.

The authors [26] have done a taxonomy survey of the deep architectures and algorithms accessible in these works and grouped such algorithms into three groups: hierarchical, composite, and generative. Afterward, a wide range of intrusion detection fields investigates selected deep learning applications.

Some of the current NIDS studies utilize this dataset as well, and we hope that researchers will compare various strategies. Table 2 displays the NSL-KDD data set's instruction and evaluation documentation collection.

Table 2. Various forms of NSL-KDD data collection attacks

Attack type	Flow count	Training	Test
Normal	12697529	67354	9734
DoS	659050	45935	7469
Probe	281156	11678	2405
R2L	114596	991	2748
U2R	201889	49	213
Total	13954220	126007	22569

In the 2017 CICIDS datasets [27], the evaluation CICIDS dataset collects 80 Network Flow features from the network traffic created. It includes SSH, DoS, Heart Blood, Hack, Botnet, DDoS, and Brute ForceFTP. 80 network flow properties are extracted from network traffic generated from CIC traffic flow. The CIC-IDS2017 dataset also comprises 25 specific implementations, including FTP and HTTPS. Based on other standards, Table 3 displays the collection of CICIDS data sets for testing and training.

Table 3. Various forms of CIC-IDS2017 data collection attacks

Category of Attack	Type of attack	Flow count	Training	Test	
	SSH	241	175	42	
Brute-force	FTP	601	477	112	
Web attack	XSS	187599	7525	1856	
web attack	Web	193360	15532	3850	
	SQL Injection	86	65	13	
	Hulk	466654	18658	4658	
D - C -441-	SlowHTTPTest	139880	55947	13996	
DoS attack	Slow Loris	10994	4377	1085	
	Goldeneye	41522	16503	4162	
DD-C	HOIC	686112	27445	6860	
DDoS	LOIC-UDP	1736	1356	339	
attack	LOIC-HTTP	576291	23146	5755	
Botnet	Bot	286191	11385	2962	
Infiltration	Infiltration	161933	6477	1633	
Benign		12697529	50995	12678	
,	Total	15450729	240063	60001	

In general, the analysis reveals that by studying feature representations from broad quantities of unlabeled training samples the proposed model will achieve high efficiency. The session-based training samples are constructed from header sections and network packet loading information. We

observed that the deep learning approach that was introduced obtained very strong results for various classification tasks. These results provide insights into the characteristics of raw traffic. Such function representations are successful in detecting specific malicious network traffics and creating low false alarms. The following recommendations for reconstruction error and true class metrics for various batch sizes 32, 64, 128, 256, 512, and 1024, as shown in Tables 4, 5, and 6 have been considered in 74257 protocol-type CICIDS samples.

Table 4. Reconstruction error and true class for batch size 32 and 64

Batch size: 32			Batch size: 64		
	reconstruction	true	reconstruction	true	
	error	class	error	class	
count	74257	74257	74257	74257	
mean	0.756783	15.768951	0.612605	15.768951	
std	16.011881	4.52167	15.536912	4.52167	
min	0.030319	0	0.014329	0	
25%	0.113532	14	0.088711	14	
50%	0.194001	16	0.122684	16	
75%	0.412455	16	0.294209	16	
max	2026.624732	39	1992.387512	39	

Table 5. Reconstruction error and true class for batch size 128 and 256

Batch size: 128			Batch size: 256	
	reconstruction	true	reconstructio	True
	error	class	n error	class
count	74257	74257	74257	74257
mean	0.541016	15.768951	0.505147	15.768951
std	11.985496	4.52167	11.084156	4.52167
min	0.018649	0	0.019048	0
25%	0.085526	14	0.084922	14
50%	0.115952	16	0.114374	16
75%	0.273082	16	0.273093	16
max	1788.619462	39	1556.290473	39

Table 6. Reconstruction error and true class for batch size 512 and 1024

	Batch size: 51	2	Batch size: 1024	
	reconstruction	true	reconstruction	true
	error	class	error	class
count	74257	74257	74257	74257
mean	0.490655	15.768951	0.485803	15.768951
std	10.675083	4.52167	10.519899	4.52167
min	0.018295	0	0.018811	0
25%	0.085305	14	0.084722	14
50%	0.114188	16	0.113876	16
75%	0.273149	16	0.272969	16
max	1629.798801	39	1637.784804	39

Figure 2 below shows the F1-Scores for different batch sizes; Figure 3 below shows the ROC curves for different batch sizes; Figure 4 below represents a model loss for different batch sizes.

Table 7 describes the comparison results of training dataset upon calculation of model loss for all epoch, F1-score, and ROC curve of TPR and FPR. The F1-score results are depicted in Figure 2, TPR and FPR results are portrayed in Figure 3, and the model loss results of all epochs are depicted in Figure 4.

Table 8 demonstrates accuracy and failure for different batch sizes. After reducing features, we have ultimately considered 14 factors for our experiment. In our experimentation with 3 encoders and 3 decoders, in each stage, the preceding encoder or decoder is provided as an input iteratively and in any iteration, we take into account the encoding dimension size by 2. For batch size 32 we have a loss

of 0.6874 and an accuracy of 0.4684. For 64 batch size, we have 0.9144 accuracy with a loss of 0.5528. We have 0.9144 accuracy with a loss of 0.5177 with 128 batch capacity. Given 256 batch size, we have an accuracy of 0.9157 with a loss of 0.4752. We have 0.9164 accuracy with 512 batch size and 0.4651 loss. Eventually, we received 0.9176 accuracy with 0.4627 failure with batch size 1024.

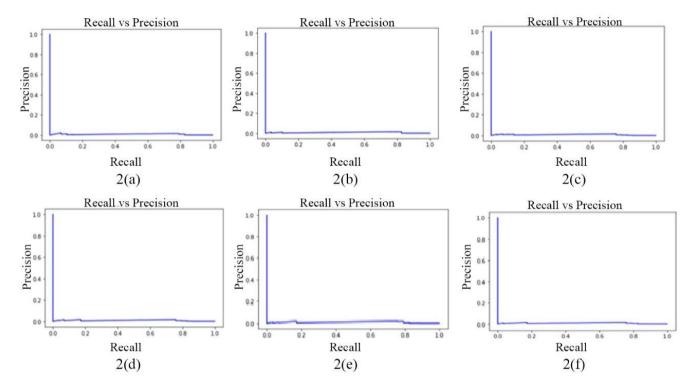


Figure 2. 2(a) to 2(f) F1-Scores for batch sizes 32, 64, 128, 256, 512 and 1024 respectively

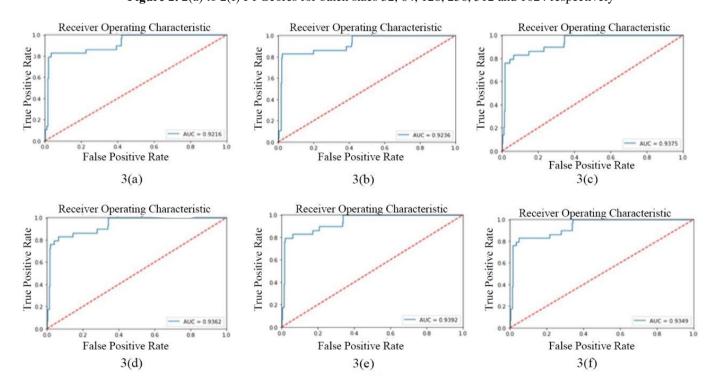


Figure 3. 3(a) to 3(f) ROC curves for batch sizes 32, 64, 128, 256, 512 and 1024 respectively

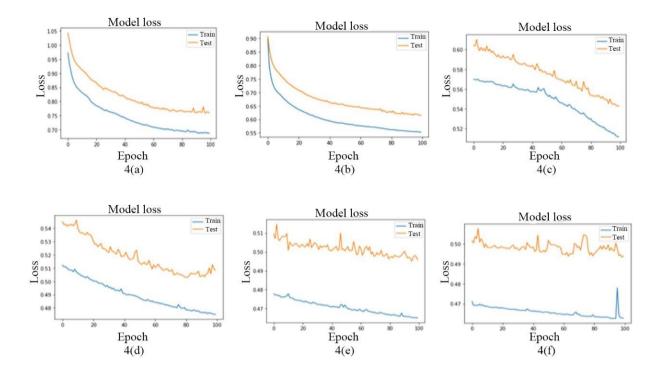


Figure 4. 4(a) to 4(f) ROC curves for batch sizes 32, 64, 128, 256, 512 and 1024 respectively

Table 7. Comparison results of model loss, F1-score, TPR, and FPR

Dodok olmo	Model loss	s & Accuracy	F1-scores	
Batch size	Loss	Accuracy	Precision	Recall
32	0.6874	0.4684	0.9556	0.9687
64	0.5528	0.9144	0.9866	0.9629
128	0.5117	0.9144	0.9699	0.9594
256	0.4752	0.9157	0.9699	0.9594
512	0.4651	0.9164	0.9556	0.9687
1024	0.4627	0.9176	0.9627	0.9640

Table 8. Loss and accuracy for different batch sizes with Adam optimizer

Batch size	No.of epochs	Loss	Val_ Loss	Accuracy	Val_ Accuracy
32	100	0.6874	0.7596	0.4684	0.4607
64	100	0.5528	0.6145	0.9144	0.8256
128	100	0.5117	0.5432	0.9144	0.8897
256	100	0.4752	0.5085	0.9157	0.9124
512	100	0.4651	0.4958	0.9164	0.9188
1024	100	0.4627	0.4939	0.9176	0.9183

6. CONCLUSION

The experimental results of the method proposed indicate that our model shows improved classification accuracy and faster training set and testing time. The methods have achieved a higher precision with batch sizes 512 and 1024, especially in binary classification with 0.9176 accuracies and 0.9188 value accuracy of the CICIDS dataset. The further development will be the subject of our future expansion strategy by using a hybrid feature learning model for a great indication for reduction of dimensionality and classification mechanisms. Also, the training and test times of the model should be further minimized with parallel structures or GPU acceleration of the device.

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